

Portable TrustZone-Apps mit OP-TEE

Hintergrund, Entwicklung
und Prototyping mit QEMU

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Agenda

01 OP-TEE und TrustZone

02 QEMU und Toolchain

03 Trusted Applications I
Aufbau

04 Trusted Applications II
Lebenszyklus

05 Trusted Applications III
Hello World im Detail

06 Trusted Applications IV
Eine eigene TA

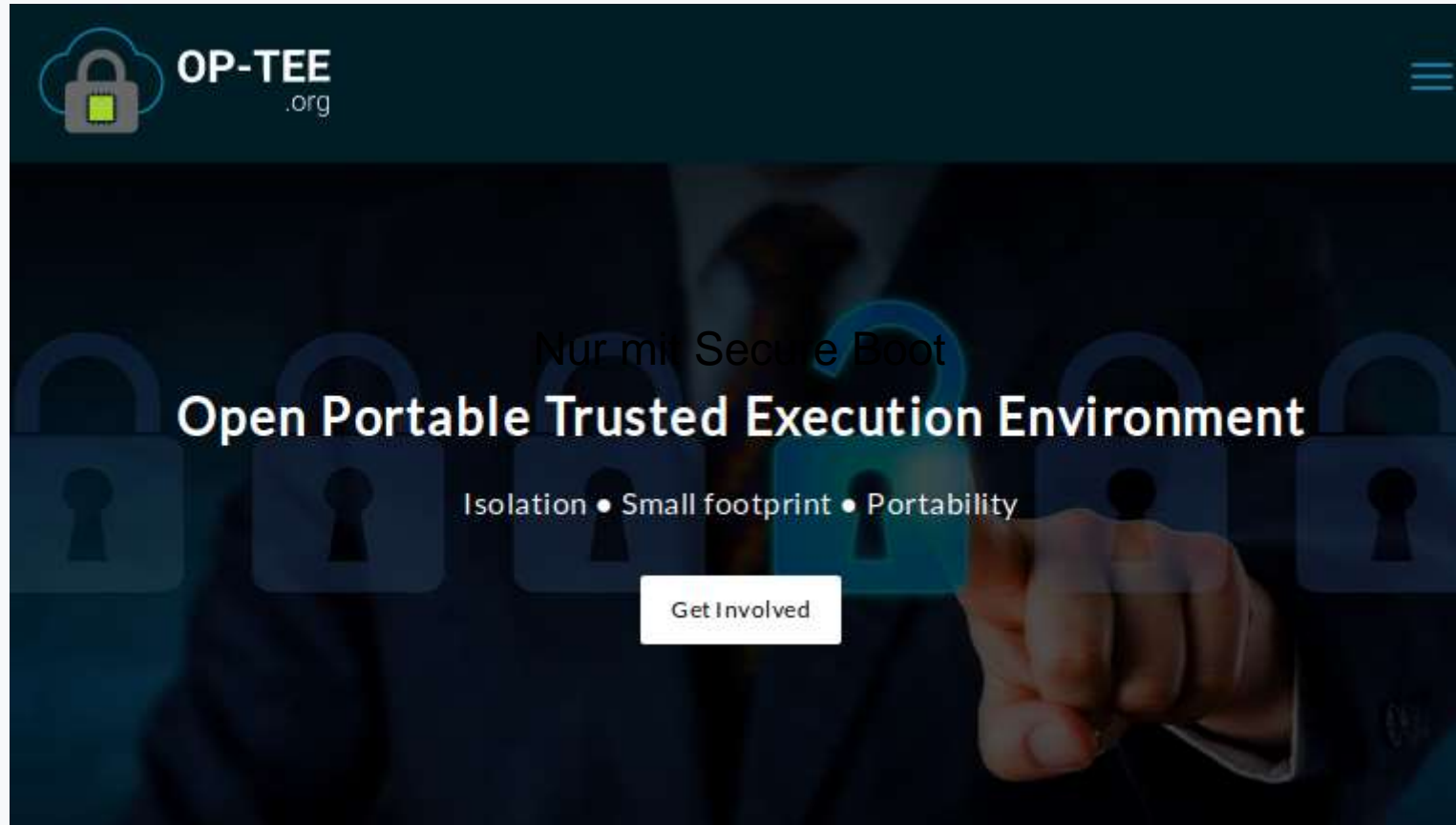
07 Fazit und Ausblick

08 Q & A

OP-TEE



OP-TEE?



The screenshot shows the OP-TEE website homepage. At the top left is the OP-TEE logo, which consists of a padlock icon with a green square inside, followed by the text "OP-TEE .org". In the top right corner, there is a hamburger menu icon. The main content area features a dark background with a grid of padlock icons. A hand is shown pointing at one of the padlocks in the center. The text "Nur mit Secure Boot" is positioned above the main title "Open Portable Trusted Execution Environment". Below the title, the features "Isolation • Small footprint • Portability" are listed. A white button with the text "Get Involved" is centered at the bottom of the main content area.

OP-TEE .org

Nur mit Secure Boot

Open Portable Trusted Execution Environment

Isolation • Small footprint • Portability

Get Involved

Quelle: <https://op-tee.org>

OP-TEE

- 2004 Support für Arm-Prozessoren mit TrustZone in GCC
- 2009 Standard für TEE-APIs von GlobalPlatform
- 2009 Beginn eines TEE-Frameworks bei ST-Ericsson
- 2013 Zertifiziert durch GlobalPlatform
- 2014 (12. Juni) erster Commit auf GitHub, dann Übergabe an Linaro



- 2017 (2. Juli) TEE Driver im Linux Mainline-Kernel (4.12)

OP-TEE

■ kleines OS für TrustZone

- klein: < 500kB
- aber ohne eigenen Scheduler
- (noch) keine Threads
- Hardware-Abstraktion

■ bietet komplette GlobalPlatform TEE-API + Extensions

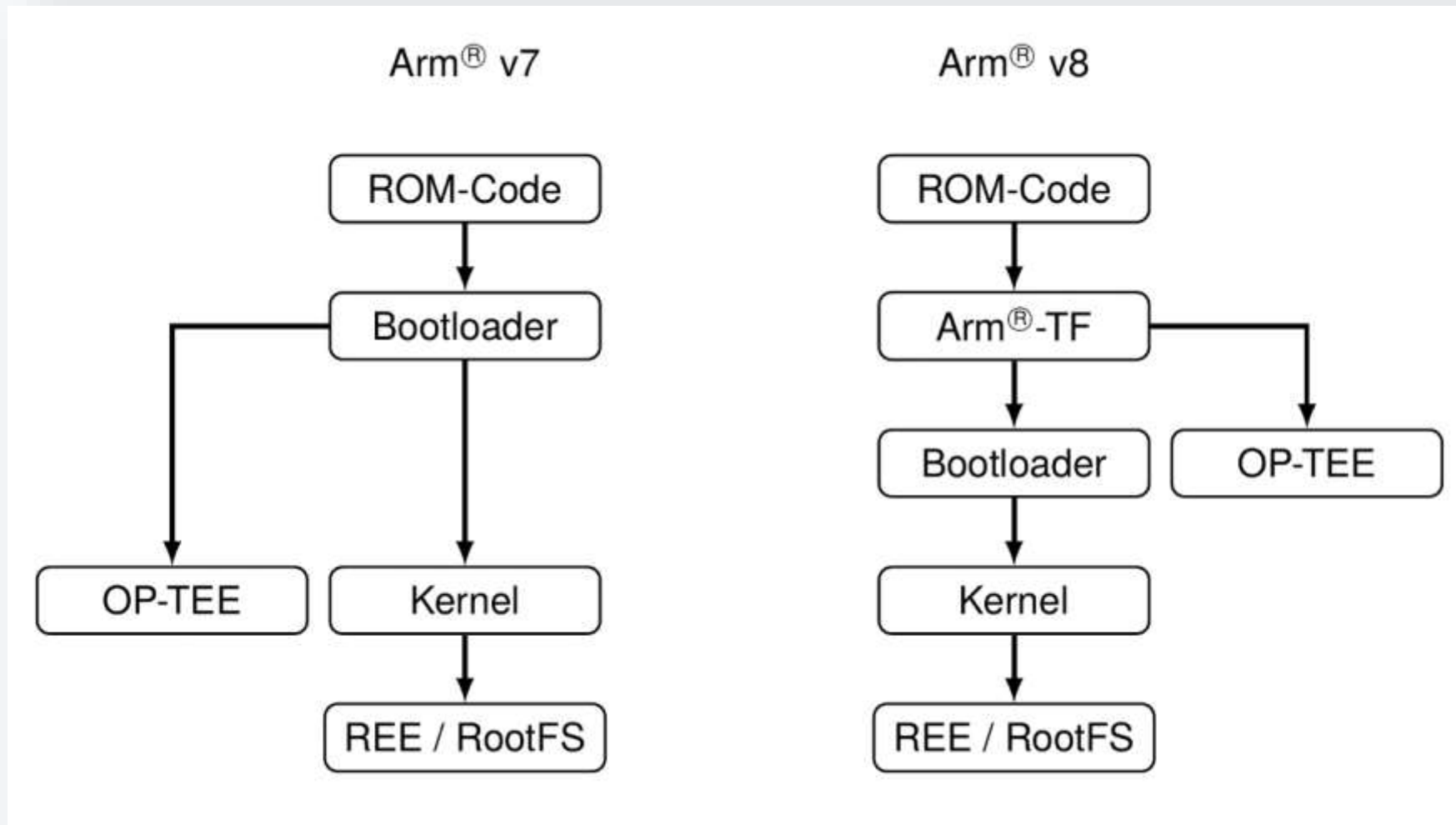
- Anwendungen können auch gegen andere TEE kompiliert werden
- Kryptobeschleuniger (z.B CAAM) für Anwendung transparent eingebunden

■ führt nur verifizierten Code aus

- Vertrauenskette vom Power-On bis zur Trusted App

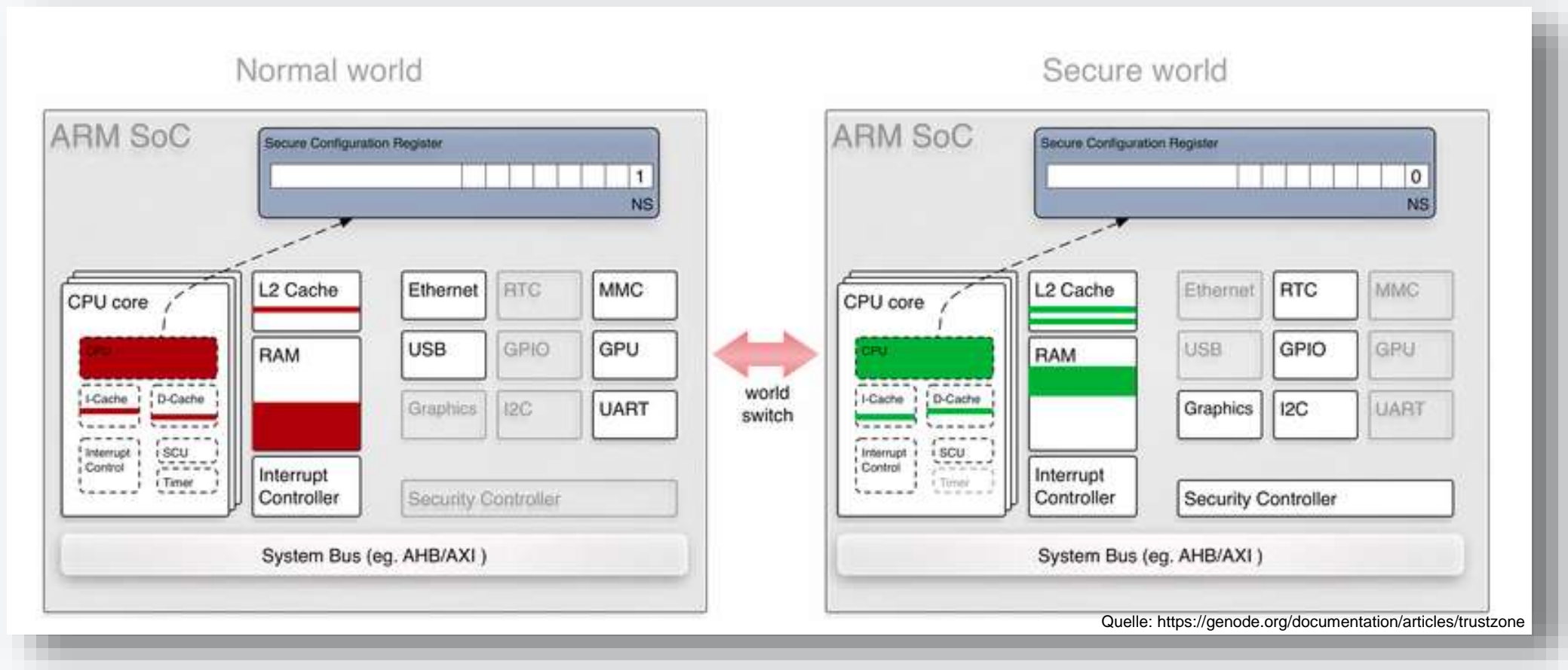
OP-TEE

Secure Boot



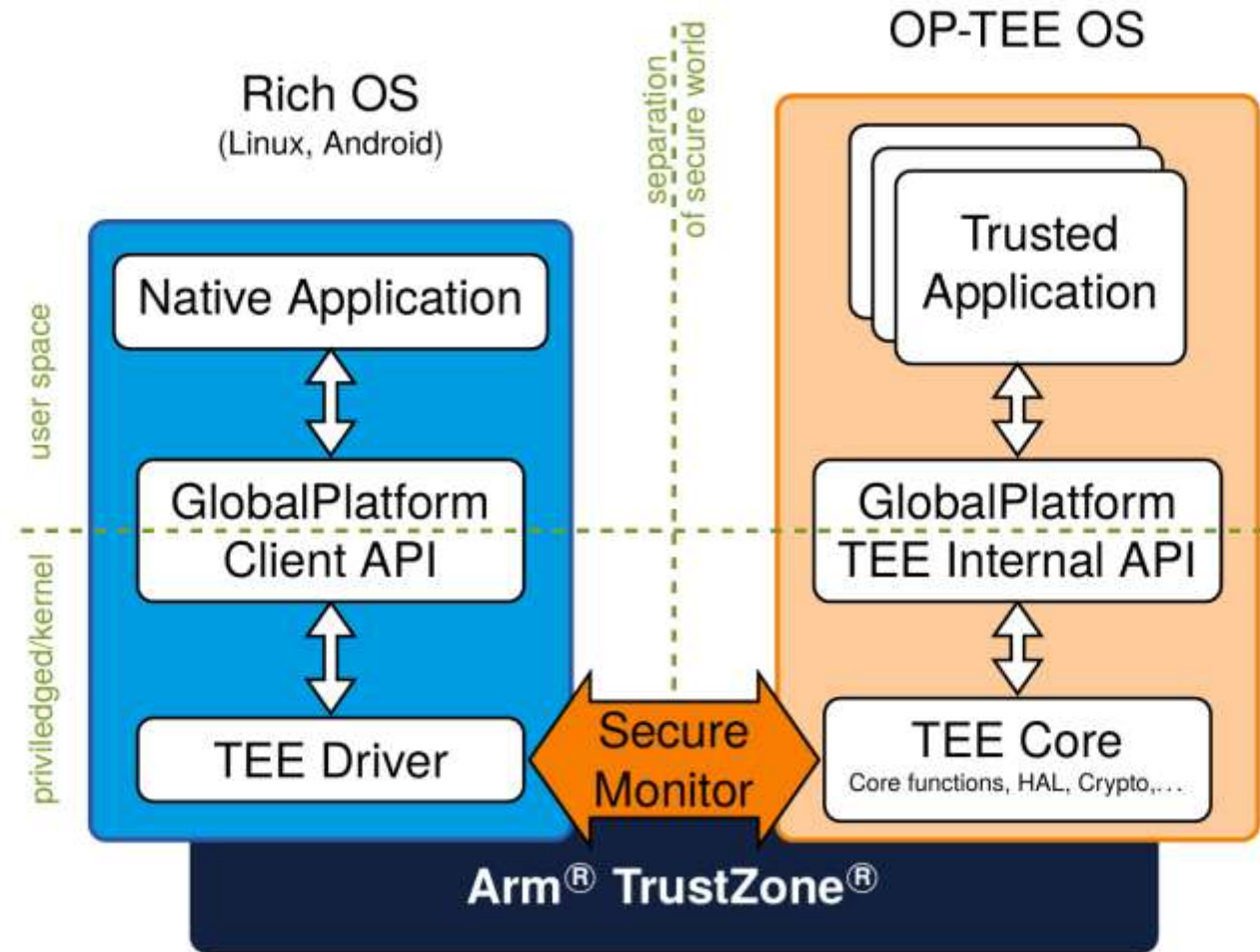
TrustZone

Architektur



OP-TEE

Architektur



nach: <https://www.linaro.org/blog/op-tee-open-source-security-mass-market/>

TrustZone & QEMU

Spielwiese

- I QEMU unterstützt seit 2014 Emulation der TrustZone
- I Manifest für *repo* mit allen Quellen (QEMU, OP-TEE, U-Boot, Buildroot)
 - https://github.com/OP-TEE/manifest/blob/master/qemu_v8.xml
 - Manifeste für andere Plattformen

```
arm-trusted-firmware    optee_client           # Client API
buildroot               optee_examples        # Beispiele
qemu                   optee_benchmark       # Benchmarks
linux                  optee_os               # OS & Core API
toolchains             optee_test             # xtest / Regressionstests
u-boot
                        build                   # Arbeitsverzeichnis
```

Start



Hello World

Normal World

```
NET: Registered protocol family 17
9pnet: Installing 9P2000 support
Registering SWP/SWPB emulation handler
rtc-pl031 9010000.pl031: setting system clock to 2019-10-31T15:03:49 UTC (157253
4229)
ALSA device list:
  No soundcards found.
Freeing unused kernel memory: 1024K
Run /init as init process
Starting syslogd: OK
Starting klogd: OK
Initializing random number generator... random: dd: uninitialized urandom read (
512 bytes read)
done.
Set permissions on /dev/tee*: OK
Set permissions on /dev/ion: OK
Create/set permissions on /data/tee: OK
Starting tee-suplicant: OK
Starting network: OK
Starting network (udhcpc): OK

Welcome to Buildroot, type root or test to login
buildroot login: test
$ optee_example_hello_world
```

Secure World

```
I/TC: Non-secure external DT found
D/TC:0 0 dt_add_psci_node:652 PSCI Device Tree node already exists!
I/TC: Switching console to device: /pl011@9040000
I/TC: OP-TEE version: 3.6.0-dev #2 Thu Oct 31 08:51:16 UTC 2019 arm
D/TC:0 0 check_ta_store:687 TA store: "Secure Storage TA"
D/TC:0 0 check_ta_store:687 TA store: "REE [buffered]"
D/TC:0 0 mobj_mapped_shm_init:447 Shared memory address range: e300000, 1030000
D/TC:0 0 gic_it_set_cpu_mask:251 cpu_mask: writing 0xff to 0x11d00828
D/TC:0 0 gic_it_set_cpu_mask:253 cpu_mask: 0xff
D/TC:0 0 gic_it_set_prio:266 prio: writing 0x1 to 0x11d00428
I/TC: Initialized
D/TC:0 0 init_primary_helper:1105 Primary CPU switching to normal world boot
D/TC:0 0 psci_cpu_on:215 core pos: 1; ns_entry 0x40102620
D/TC:1 0 init_secondary_helper:1129 Secondary CPU Switching to normal world boot
D/TC:0 0 tee_entry_exchange_capabilities:101 Dynamic shared memory is enabled
D/TC:0 0 core_mmu_alloc_l2:273 L2 table used: 2/4
D/TC:? 0 tee_ta_init_pseudo_ta_session:280 Lookup pseudo TA 7011a688-ddde-4053-a
5a9-7b3c4ddf13b8
D/TC:? 0 tee_ta_init_pseudo_ta_session:293 Open device.pta
D/TC:? 0 tee_ta_init_pseudo_ta_session:307 device.pta : 7011a688-ddde-4053-a5a9-
7b3c4ddf13b8
D/TC:? 0 tee_ta_close_session:496 csess 0xe181df8 id 1
D/TC:? 0 tee_ta_close_session:515 Destroy session
```

Hello World

```
rtc-pl031 9010000.pl031: setting
4229)
ALSA device list:
  No soundcards found.
Freeing unused kernel memory: 10
Run /init as init process
Starting syslogd: OK
Starting klogd: OK
Initializing random number gener
512 bytes read)
done.
Set permissions on /dev/tee*: OK
Set permissions on /dev/ion: OK
Create/set permissions on /data.
Starting tee-supplciant: OK
Starting network: OK
Starting network (udhcp): OK

Welcome to Buildroot, type root
buildroot login: test
$ optee_example_hello_world
Invoking TA to increment 42
TA incremented value to 43
$ █
```

```
Secure World
D/TC:? 0 tee_ta_close_session:496 csess 0xe181df8 id 1
D/TC:? 0 tee_ta_close_session:515 Destroy session
D/TC:? 0 tee_ta_init_pseudo_ta_session:280 Lookup pseudo TA 8aaaf200-2450-11e4-a
be2-0002a5d5c51b
D/TC:? 0 load_ldelf:744 ldelf load address 0x104000
D/LD: ldelf:117 Loading TA 8aaaf200-2450-11e4-abe2-0002a5d5c51b
D/TC:? 0 tee_ta_init_pseudo_ta_session:280 Lookup pseudo TA 3a2f8978-5dc0-11e8-9
c2d-fa7ae01bbebc
D/TC:? 0 tee_ta_init_pseudo_ta_session:293 Open system.pta
D/TC:? 0 tee_ta_init_pseudo_ta_session:307 system.pta : 3a2f8978-5dc0-11e8-9c2d-
fa7ae01bbebc
D/TC:? 0 system_open_ta_binary:229 Lookup user TA ELF 8aaaf200-2450-11e4-abe2-00
02a5d5c51b (Secure Storage TA)
D/TC:? 0 system_open_ta_binary:232 res=0xffff0008
D/TC:? 0 system_open_ta_binary:229 Lookup user TA ELF 8aaaf200-2450-11e4-abe2-00
02a5d5c51b (REE [buffered])
D/TC:? 0 system_open_ta_binary:232 res=0x0
D/LD: ldelf:150 ELF (8aaaf200-2450-11e4-abe2-0002a5d5c51b) at 0x188000
D/TC:? 0 tee_ta_close_session:496 csess 0xe181898 id 1
D/TC:? 0 tee_ta_close_session:515 Destroy session
D/TC:? 0 tee_ta_close_session:496 csess 0xe181cf8 id 1
D/TC:? 0 tee_ta_close_session:515 Destroy session
D/TC:? 0 destroy_context:296 Destroy TA ctx (0xe181cb8)
```

Hello World

Typische Codestruktur

```
optee_examples> tree hello_world/
hello_world/
├── Android.mk
├── CMakeLists.txt
├── host                                # REE-Applikation
│   ├── main.c
│   └── Makefile
├── Makefile
├── ta                                  # TEE-Applikation
│   ├── Android.mk
│   ├── hello_world_ta.c
│   ├── include
│   │   └── hello_world_ta.h          # User-defined API REE <-> TEE
│   ├── Makefile
│   ├── sub.mk
│   └── user_ta_header_defines.h     # TEE-Konfiguration (Stack, Heap, Meta)
```

TA Lifecycle

(k)ein Drama in 5 Akten

I Feste API der TA

```
TA_CreateEntryPoint()           # Instanziierung
    |
    v
TA_OpenSessionEntryPoint()      # Sitzungsaufbau REE <-> TEE
    |
    v
TA_InvokeCommandEntryPoint()    # RPCs mit TA-spezifischer API
    |
    v
TA_CloseSessionEntryPoint()     # Sitzungsabbau
    |
    v
TA_DestroyEntryPoint()          # Clean Up
```

Inside Hello World

Ein Spaziergang – REE main.c

```
#include <tee_client_api.h>           // OP-TEE TEE client API
#include <hello_world_ta.h>           // UUID + API der TA

int main(void)
{
    TEEC_Result res; TEEC_Context ctx;
    TEEC_Session sess; TEEC_Operation op;           // ... weitere Variablen

    res = TEEC_InitializeContext(NULL, &ctx);     // Session Context
    res = TEEC_OpenSession(&ctx, &sess, &uuid,
                          TEEC_LOGIN_PUBLIC, NULL, NULL, &err_origin);

    memset(&op, 0, sizeof(op));                   // RPC vorbereiten
    op.paramTypes = TEEC_PARAM_TYPES(TEEC_VALUE_INOUT, TEEC_NONE,
                                     TEEC_NONE, TEEC_NONE);
    op.params[0].value.a = 42;
}
```


Inside Hello World

Ein Spaziergang – REE main.c

```
// eigentlicher RPC
res = TEEC_InvokeCommand(&sess, TA_HELLO_WORLD_CMD_INC_VALUE, &op,
                        &err_origin);

TEEC_CloseSession(&sess);           // Session abbauen

TEEC_FinalizeContext(&ctx);         // Context aufräumen

return 0;
}
```

Inside Hello World

Ein Spaziergang – Bindeglied hello_world_ta.h

```
#ifndef TA_HELLO_WORLD_H
#define TA_HELLO_WORLD_H

#define TA_HELLO_WORLD_UUID \
    { 0x8aaaf200, 0x2450, 0x11e4, \
      { 0xab, 0xe2, 0x00, 0x02, 0xa5, 0xd5, 0xc5, 0x1b} }

/* The function IDs implemented in this TA */
#define TA_HELLO_WORLD_CMD_INC_VALUE    0
#define TA_HELLO_WORLD_CMD_DEC_VALUE    1

#endif /*TA_HELLO_WORLD_H*/
```

Inside Hello World

Ein Spaziergang – TEE hello_world_ta.c

```
#include <tee_internal_api.h>
#include <tee_internal_api_extensions.h>

#include <hello_world_ta.h>

TEE_Result TA_CreateEntryPoint(void)           // neue Instanz
{
    return TEE_SUCCESS;
}

void TA_DestroyEntryPoint(void)               // Teardown
{
    // NOP
}
```

Inside Hello World

Ein Spaziergang – TEE hello_world_ta.c

```
TEE_Result TA_OpenSessionEntryPoint(uint32_t param_types,
    TEE_Param __maybe_unused params[4],
    void __maybe_unused **sess_ctx)
{
    uint32_t exp_param_types = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE);

    if (param_types != exp_param_types)
        return TEE_ERROR_BAD_PARAMETERS;

    /* If return value != TEE_SUCCESS the session will not be created. */
    return TEE_SUCCESS;
}

void TA_CloseSessionEntryPoint(void __maybe_unused *sess_ctx) {} // NOP
```

Inside Hello World

Ein Spaziergang – TEE hello_world_ta.c

```
static TEE_Result inc_value(uint32_t param_types,
                           TEE_Param params[4])
{
    uint32_t exp_param_types = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_INOUT,
                                                TEE_PARAM_TYPE_NONE,
                                                TEE_PARAM_TYPE_NONE,
                                                TEE_PARAM_TYPE_NONE);

    if (param_types != exp_param_types)
        return TEE_ERROR_BAD_PARAMETERS;
    params[0].value.a++;
    return TEE_SUCCESS;
}

static TEE_Result dec_value(...) // entsprechend mit params[0].value.a--;
```

Inside Hello World

Ein Spaziergang – TEE hello_world_ta.c

```
TEE_Result TA_InvokeCommandEntryPoint(void __maybe_unused *sess_ctx,
                                     uint32_t cmd_id,
                                     uint32_t param_types, TEE_Param params[4])
{
    switch (cmd_id) {
        case TA_HELLO_WORLD_CMD_INC_VALUE: // RPC dispatch
            return inc_value(param_types, params);
        case TA_HELLO_WORLD_CMD_DEC_VALUE:
            return dec_value(param_types, params);
        default:
            return TEE_ERROR_BAD_PARAMETERS;
    }
}
```

Hello SAEC-Days

A new app is born

I Vorgehen

- Kopie des hello_world-Beispiels anlegen & Strings/Dateinamen anpassen
- Neue UUID erzeugen
- (manueller) Regressionstest
- neue Funktionalität

I Konzept der Beispiel-App

- Basierend auf hello_world-Beispiel
- One-Time PIN (wie für 2FA)
- einfacher (und unsicherer) als HOTP-Beispiel 😊

Hello SAEC-Days

A new app is born

- Schritt-für-Schritt-Erklärung in Mini-Workshop (auf Anfrage)
- Jetzt nur die Highlights!

Hello SAEC-Days

TEE hello_xxx_ta.c (Funktionalität - Helper)

```
static TEE_Result hashpin(const uint8_t pin[6], const uint8_t salt[32],
                          uint8_t hash[32])
{
    TEE_OperationHandle op_handle = TEE_HANDLE_NULL;
    TEE_Result res = TEE_SUCCESS;

    res = TEE_AllocateOperation(&op_handle, TEE_ALG_SHA256,
                               TEE_MODE_DIGEST, 0);

    size_t actualhashLen = 32;
    TEE_DigestUpdate(op_handle, pin, 6);
    res = TEE_DigestDoFinal(op_handle, salt, 32, hash, &actualhashLen);

    if (op_handle != TEE_HANDLE_NULL) TEE_FreeOperation(op_handle);
    return res;
}
```

Hello SAEC-Days

TEE hello_xxx_ta.c (Funktionalität – Session I)

```
struct pinsession {
    uint8_t hashedPIN[32]; /**< \brief hashed value of secret PIN */
    uint8_t sessionSalt[32]; /**< \brief salt used for hashing */
};

TEE_Result TA_OpenSessionEntryPoint(uint32_t param_types,
    TEE_Param __maybe_unused params[4],
    void __maybe_unused **sess_ctx)
{
    uint32_t exp_param_types = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE,
        TEE_PARAM_TYPE_NONE);

    struct pinsession *state; /**< \brief (secret) session state */
```

Hello SAEC-Days

TEE hello_xxx_ta.c (Funktionalität – Session III)

```
void TA_CloseSessionEntryPoint(void __maybe_unused *sess_ctx)
{
    struct pinsession *state = sess_ctx;
    TEE_Free(state);
}
```

Ausblick



Andere TEEs (Auswahl)

(teilweise) kompatibel zu OP-TEE

- Kommerzielle Implementierungen
 - Qualcomm QSEE
 - Huawei Hisilicon TEE
- Akademische Implementierungen
 - Contego-TEE
 - MicroTEE
 - ANDIX OS
 - OpenTEE

Und weiter?

- RTFM: <https://optee.readthedocs.io/en/latest/>
- Weitere Beispiele in optee_examples (Auswahl)
 - RSA
 - AES
 - HOTP
 - Secure Storage
- Real-World Usecase: IP-Schutz/Prozesssteuerung
 - Hybride Verschlüsselung (RSA+AES-GCM)
 - Private-Key über Fused Key geschützt, nur in TA sichtbar
 - Mocking für Fused Key ermöglichte (fast) komplette Entwicklung ohne Ziel-HW

Fazit

I Perfekt sicher?

- Nein: TAs sind nur Software -> Schwachstellen (siehe: Qualcomm Key leaks)
mehr Beispiele: <https://github.com/enovella/TEE-reversing>
- aber gutes Preis/Leistung-Verhältnis

I schnelle Entwicklung dank standardisierter API

- kurze Develop-Test Zyklen dank Emulation
- früherer Entwicklungsstart dank Emulation, parallel zur HW-Entwicklung

I portabel dank standardisierter API

- „Develop once, run everywhere“

Fragen?

Antworten.

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